

## Archivematica - Bug #8448

### CONTENTdm tab file based on physical structMap

05/13/2015 03:22 PM - Sarah Romkey

|                               |        |                                |            |
|-------------------------------|--------|--------------------------------|------------|
| <b>Status:</b>                | New    | <b>Start date:</b>             | 05/13/2015 |
| <b>Priority:</b>              | Medium | <b>Due date:</b>               |            |
| <b>Assignee:</b>              |        | <b>% Done:</b>                 | 0%         |
| <b>Category:</b>              | Access | <b>Estimated time:</b>         | 0.00 hour  |
| <b>Target version:</b>        |        | <b>Pull Request:</b>           |            |
| <b>Google Code Legacy ID:</b> |        | <b>Requires documentation:</b> |            |
| <b>Sponsored:</b>             | No     |                                |            |

#### Description

When a user supplies a logical structMap, the order of the CONTENTdm tab file should reflect the logical structMap, rather than the physical, to give users the option of ordering the files in something aside from alphabetical order. Currently, even when there is a logical structMap in the METS file, the order in the CDM tab file reflects the physical structMap, e.g. alphabetical order of files/directories.

An alternative/additional use case would be to allow the user of file\_labels.csv to control the order of the physical structMap. Including file\_labels.csv currently has no effect on the METS file.

Attached: sample metadata.csv, METS file and CONTENTdm tab file.

This ticket is not currently targeted for any particular release and may require sponsorship to address.

#### Files

|                     |           |            |              |
|---------------------|-----------|------------|--------------|
| struct_map_tab.txt  | 1.25 KB   | 05/13/2015 | Sarah Romkey |
| struct_map_mets.xml | 524 KB    | 05/13/2015 | Sarah Romkey |
| metadata.csv        | 386 Bytes | 05/13/2015 | Sarah Romkey |